

Jane Nechayevsky

• character animator •

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3d character animator <i>(maya)</i>	feature film project <i>sony pictures imageworks, abq beginning 08/10</i>
3d character animator <i>(maya)</i>	nickelodeon's "team umizoomi" nickelodeon's new pilot <i>curious pictures, nyc 04/10-05/10, 10/09 - 11/09</i>
animator/3d generalist <i>(maya, after effects, fusion)</i>	history channel's "engineering an empire" hbo's "the wire" msnbc's "why planes crash" & "timothy mcveigh" docs <i>mechanism digital, nyc 03/10-04/10, 11/09, 10/06 - 02/07</i> modeling, animation, sfx & compositing
animator/3d generalist <i>(maya, after effects)</i>	"say can you see" - short film <i>dma animation, nyc 08/06 - 10/06</i> traditional/3d character animation, modeling/ rigging, lighting, texturing
character animator/ animation team creative lead/ digital layout artist <i>(after effects, photoshop)</i>	bbc/ disney's "3 ^d and bird" nick jr's "wonder pets!" & "piper" disney's "go, baby!" <i>little airplane productions, nyc 02/07 - 08/09, 12/04 - 04/06</i>
3d character animator <i>(maya)</i>	"game on!" - short machinima film <i>furnace media, nyc 07/04 - 08/04</i>

animation mentor

*diploma in advanced studies
in character animation 06/2009*

nyu, tisch school of the arts

*bfa in film & tv w/ honors
(2d/3d animation) 2004*

EDUCATION

maya, after effects, flash, photoshop, illustrator, fusion, animo, final cut, avid, pro-tools, premiere

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